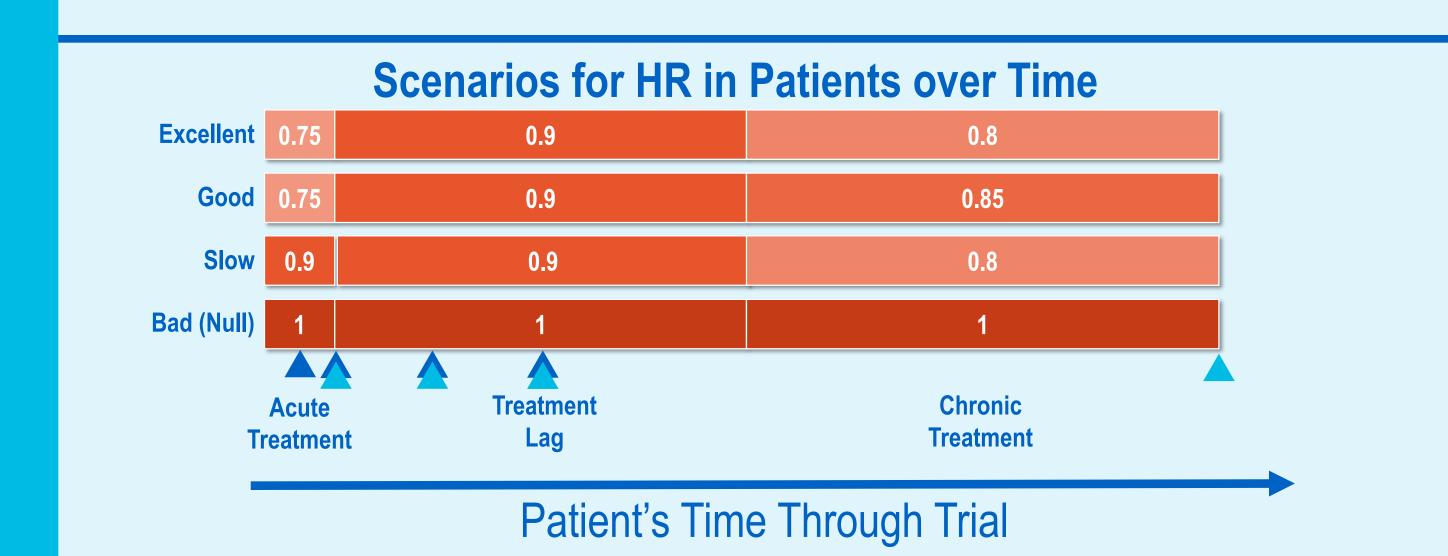
Using R Shiny for the Exploration, Interpretation and Presentation of Simulated Futility Analyses within a Clinical Trial for Both Acute and Chronic Treatment Effects

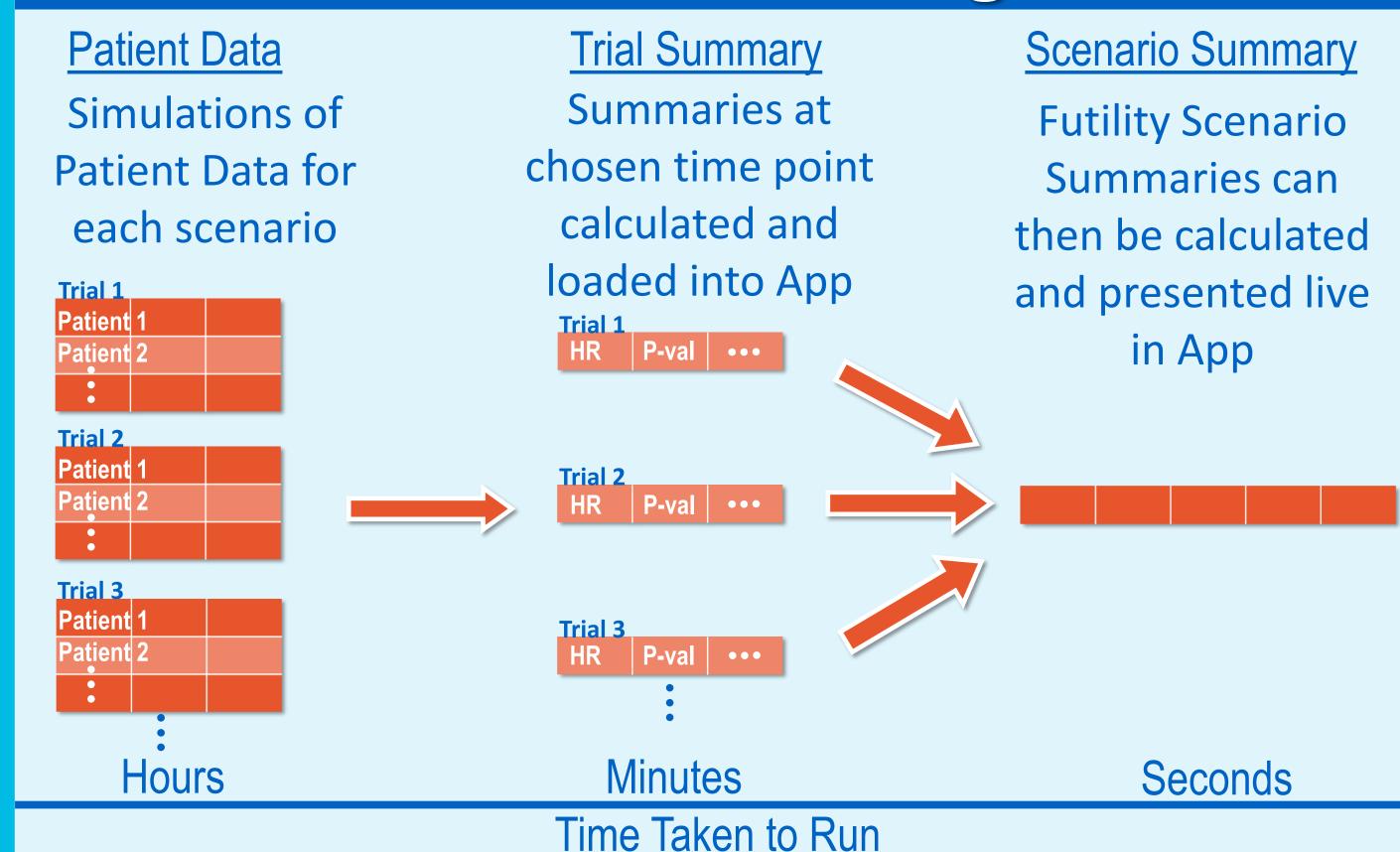
Authors: Josh Givens, Ian Bridges, Sarah Bray, Mary Elliott-Davey

Intro - Justification

- New TTE trial to show both Chronic and Acute Treatment of Drug
- Multiple scenarios of treatment effect with multiple futility analyses
- Futility and Final Analyses at various times marked by ▲ & ▲ respectively
- Decided on interactive Futility App to present our findings



Simulations — Getting the Data



Outcomes — Presenting the Data

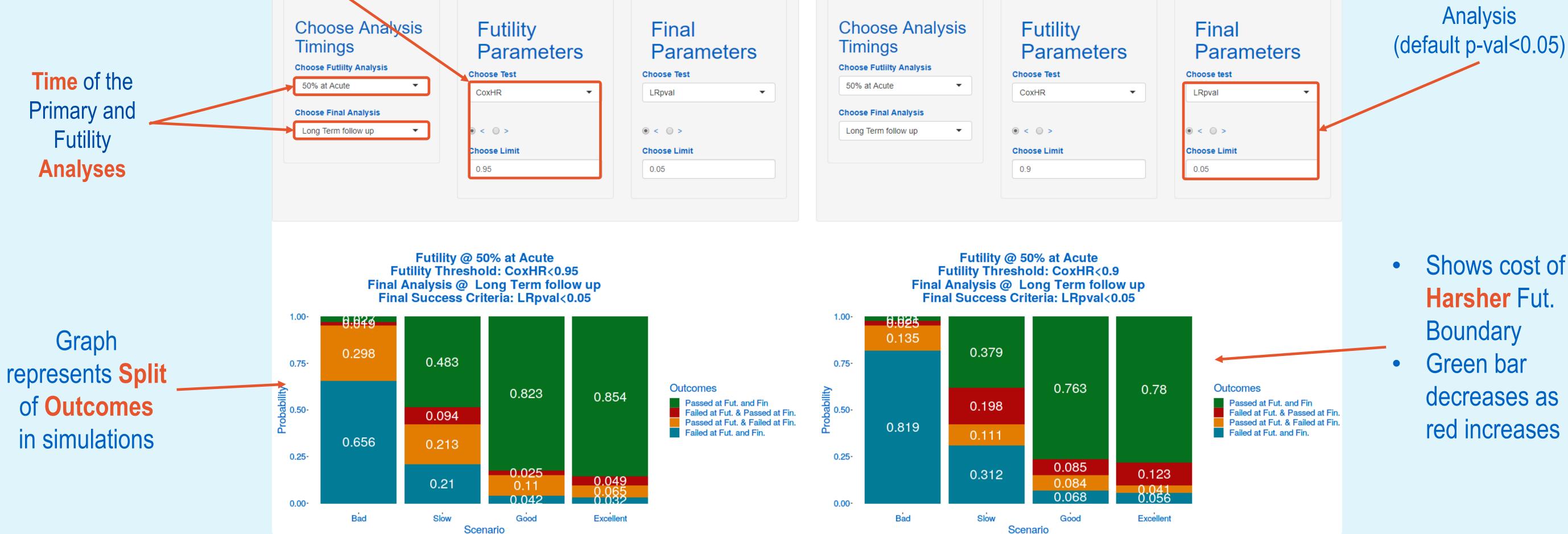
- Each simulated trial can have one of the 4 outcomes below
- Proportions of these 4 outcomes, from simulation, are displayed in **Stacked Bar Charts** for each scenario

Correctly Continued Trial Incorrectly Abandoned Trial Early Incorrectly Continued Trial Correctly Abandoned Trial Early

Everything is Good Futility Actively Detrimental Futility Harmless & Useless

Outcome Sad but Not Bad

Shiny App - The Star of the Show 2 plots for direct This comparison is of strictness of **Boundary for** comparison Futility Boundary between the 2 plots **Continuing** at Futility Analysis **Plot** Plot 2



Shows cost of Harsher Fut. Boundary

Boundary for

Success at Primary

Analysis

Green bar decreases as red increases

More Scenarios — What they tell us

Softer Futility Boundary Later Futility Analysis

- Benefit of less **False Abandonment**
- Cost of much more Unnecessary Continuation (Especially in Bad and Slow case)
- Means Futility doesn't do it's job
- Futility @ 50% at Acute Futility @ 50% at 2 Months after Acute Futility Threshold: CoxHR<0.95 Futility Threshold: CoxHR<1 Final Analysis @ Long Term follow up Final Success Criteria: LRpval<0.05 Final Analysis @ Long Term follow up Final Success Criteria: LRpval<0.05 0.267 0.504 0.75-0.536 0.465 Outcomes Outcomes 0.839 0.845 0.873 0.888 Passed at Fut. and Fin Failed at Fut. & Passed at Fin. Passed at Fut. & Failed at Fin. ailed at Fut. & Passed at Fin. 0.073 0.041 Passed at Fut. & Failed at Fin. 0.687 0.218 0.298 0.489 0.25-0.009 0.003 0.205 0.125 Bad Excellent Excellent Good Scenario Scenario
- Futility more Accurate
- More correct continuation & abandonment
- Doing Futility later means Higher Cost and could defeat the point of a **Futility**

